# Media Arts

### Welcome to the ART ROOM!

#### **Overview** -

Media Arts is a project based class. Students will work on the majority of assignments and projects during class. What a student does or does not do during class *WILL* impact his/her grade. Assignments include but are not limited to:

- •Lessons
- •Individual work
- •Group work
- •Projects (also known as assessments/finals)

Students will learn about computer-based design as well as drawing and painting. We will be exploring concepts for advertising, communication, animation, film and blogging. Students will explore multiple mediums choosing an interest area and focusing on this for their "culminating" project.

#### **Classroom Expectations:**

Students are expected to adhere to the following classroom expectations:

- Respect: Be respectful of your peers, all teachers, classroom and supplies/equipment.
- **Collaboration**: Work cooperatively and constructively with your classmates on projects, assignments and activities to maintain a positive studio and lab space.
- **Responsibility**: Take ownership of your assignments, work space and projects. Be a responsible *digital* citizen; follow safe computer usage guidelines and complete your assignments with integrity and honesty.
- Effort: Put forth your best effort to complete assignments on time, per directions, and to the best of your ability.
- **Initiative**: Information technology is ever changing; take the time in this class to ask questions, do research and learn new features of the computer software we are using in class.
- **Restore** the environment; Before you leave class pick up your trash, such your chair in and clean-up any supplies.

#### Welcome to the Art STUDIO and the Computer LAB

#### Guiding question 1: How can I use the Art room like a working STUDIO/ LAB?

#### <u>Lessons</u>

- 1. Introduction to the art studio
- 2. Introduction to Centers/Stations/ (Menu's, set-up, clean up-try-its)
- 3. Intro to Levels (you will be eventually be choosing your level as well as your medium)
- 4. Intro to "digital": Google Classroom, pinterest, weekly (reflecting and tracking)
- 5. Warm-ups/DO nows
- 6. Intro to individual work
- 7. Lesson "overview Elements of art" : LINE as Element of Art
- 8. **First** individual project: Line art
- 9. Intro to groups/teams assignments (restore the environment)
- 10. Intro to group work
- 11. Intro/Demo Zen tangle group assignment

To receive credit for lesson please track by reflecting on the lesson:

(acceptable reflections, google form Google classroom, Blendspace, Weebly, another type of Blog (with approval)

# Individual Work (due WEEK one )

Anything you do not complete in class will be considered homework

#### Digital

\_\_\_\_0. This year your will be digitally *tracking* or recording all of your work as you progress through it. You will be doing this as a BLOG or possibly a lesson.

#### Drawing/Painting

\_1. Read the study guide and fill out the form on GOOGLE CLASSROOM.

\_\_\_2. Participate in the lesson on Elements of Art- The element of LINE.

#### (reflect/track for credit)

\_3. Make a simple sketchbook for thumbnails

#### (reflect/track for credit)

\_\_\_\_3. Find 3 examples of line in a magazine and paste it in your sketch book. (reflect/track for credit)

#### \_4.REMINDER TO TRACK your Progress! (this is DUE DAILY!)

5. Fill out a worksheet on LINE

\_\_\_\_6. Hand assignment (see attached) Pencil drawing due first week- color next week (*reflect/track for credit*)

# Individual Personal project (due WEEK Three)

Anything you do not complete in class will be considered homework

\_\_\_\_7. PRACTICE: After a lesson on cross-contour line drawing practice: 3 practice drawings BEFORE attempting final project.

#### (reflect/track for credit)

\_\_\_\_8. Choose and animal for your final project (see me for final approval) (reflect/track for credit) this will be part of your tracking for personal project

\_\_\_\_9. Personal Project: DUE 9/16 Create your own line drawing (see separate assignment sheet)

## **Group Work** <u>T E A M = Together Everyone Achieves More</u>

#### (due August 29/30)

\_\_\_\_1. Teams- Once your groups have been chosen - choose your first leader on the rotation. The group leader will lead in restoring the environment, setting up for daily assignments, taking the lead during group projects, discussions and jobs. The job of leader will rotate weekly allowing for each team member to lead every 4-6 weeks.

\_\_\_\_2. Choose jobs on the team for the week: Jobs are: Clean-up jobs, Set-up jobs, Researcher, artist, writer, paste-up artist (you may add jobs as you see fit). (due August 29/30)

### Due date for ZEN TANGLE : September 5/6

\_3. As a team your first assignment is a "team" Zen Tangle (see assignment sheet).

#### **Computer lab guidelines:**

Students are expected to adhere to the following Computer Lab Guidelines:

• Work Space CLEAN and CLEAR: Students will be assigned a login. Students will agree to not damage, change or alter in any way the computers or any other equipment in the classroom.

• Internet Usage/Games: Class time should be spent on class assignments and projects. NO surfing the internet or playing/watching computer games unless part of assigned classwork.

• Academic Integrity: This is a project based class where students need to do their *OWN ORIGINAL* work and provide documentation when required.

• Cell Phones: Cell phones are not allowed in class. Pleas have them turned off and put away. You are *not* allowed to charge your phone at any time.

• **NO food or drink in the computer lab**: WE MUST keep computer equipment in working order. We are fortunate to have a new lab with current technology; let's keep it that way!

### Simple classroom conduct to follow:

- 1. If you open it, close it.
- 2. If you turn it on, turn it off.
- 3. If you unlock it, lock it up.
- 4. If you break it, admit it.
- 5. If you can't fix it, call in someone who can.
- 6. If you borrow it, return it.
- 7. If you value it, take care of it.
- 8. If you make a mess, clean it up.
- 9. If you move it, put it back.
- 10. If it belongs to someone else, get permission to use it.
- 11. If you don't know how to operate it, leave it alone.
- 12. If it's none of your business, don't ask questions.